Fatima bint Naseer

BSAI\_3A\_050

**Min,Max Algorithm**:

 This code uses the **Minimax algorithm**, a method for making the best decision in a game-like situation.

 It looks at all possible moves in a tree structure, where one player tries to get the highest score while the other tries to get the lowest.

 The function finds and returns the best possible result for the first player (the maximizer).

